Contact Me:

- Portfolio: gabriellapalozzi.com
- gabriellapalozzi@gmail.com
- gabriellapalozzi
- 647.949.0838

Gabriella Palozzi
2D Animator

Animation Skills

- Character animation (rough & clean)
- Acting & preformance
- Strong posing & silhouette
- Timing, spacing, and weight
- On-model drawing & style matching
- Familiarity with 2D pipeline (Harmony, StoryBoard Pro)
- Harmony node workflows

Software

- Toon Boom Harmony (expert)
- Storyboard Pro (expert)
- Adobe Photoshop (expert)
- Adobe Illustrator
- Spine
- Premiere, Audition

Awards

- Canadian Cinematography Award - *The Spaghetti Files*
- Official selection - Forest City Film Festival

Profile

2D Animator with a strong foundation in character preformance, posing, and expressive animation. Experienced working in production pipelines utilizing Toon Boom Harmony, Storyboard Pro, and Photoshop to create clean, on-model artwork that supports storytelling and character acting. Skilled at interpreting storyboards, maintaining show style, collaborating with Art Directors and animation teams to deliver polished aniamtion within production deadlines.

Education

Honours Bachelor of Animation   2020 - 2024

Sheridan College, Oakville, ON

Work Experience

Vast Underground Studio - Jr. 2D Animator   2024 - Present

Cat in a Dog's World Animator - Toon Boom Harmony & Adobe Photoshop

- Clean up complex 2D character animation with precise linework, maintaining correct proportions, consistency, and on-model accuracy across shots.
- Animate expressive, dynamic character performances guided by storyboards and show style, demonstrating strong understanding of posing, silhouette, and movement.
- Interpret and apply notes from directors and leads, revising animation and drawings to match creative direction and production standards.
- Collaborate closely with the art and animation teams, contributing clear, polished drawings that supported character design, visual storytelling, and stylistic cohesion.
- Utilize advanced Toon Boom Harmony and Photoshop workflows to produce clean vector-based drawings that integrate seamlessly into the 2D pipeline.

Projects

Thesis Film - "The Spaghetti Files"   2023 - 2024

Mentors: George Elliott, Jason Groh

- Animated character performances and key poses supporting story beats.
- Created character acting moments emphasizing timing, expression, and silhouette.
- Worked independently to produce polished, production-ready artwork.
- Applied peer feedback to refine designs and maintain consistency.

Third Year Group Film Project - "Fisherman and the Flame"   2022 - 2023

- Collaborated with directors and art team to create visual storytelling through animation.
- Animated character shots and assisted with production artwork.
- Delivered clean, on-model design drawings within weekly deadlines.
- Ensured animation aligned with established visual style.